

## Interlock Playing Rules:

Please ensure that a copy of the attached Interlock Guidelines and Rules are circulated to all Umpires and Coaches so that they are aware of the following:

### General Rules (13U A, 13U AA, 15U A, 18U AA)

- BC Minor rules apply (have your rule book handy)
- **Protests** - No protests allowed during regular season Interlock play.
- **Extra Inning** - In the event of a tie, ONE extra inning can be played if time limit and light permits.
- **International Rules apply** for extra inning – 1 out, runner on 2<sup>nd</sup> (runner is batter preceding first batter of the extra inning).
- **Rain-outs-** Home team must contact the Visiting team within 72 hours to re-schedule a rain-out. They must offer a make-up date taking both team's schedule/availability in to account. If the Visiting team can't play first date, Home team must offer an alternative date. If the visiting team refuses second date, game may be scored as a default win for Home team. Conversely, if Home team does not contact the Visiting team within 72 hours, the Visiting team should advise Division Manager to request assistance as required in rescheduling of rainouts. If Home team refuses to provide a date for make-up game, then game may be scored as a default win for the Visiting team.
- **Ending Game-** Umpire's discretion due to darkness (should call open inning when light begins to fade)
- **No new innings to begin after 2 hrs. 15 min.** (all levels) – Time limit applies to all games regardless of light availability, following games, etc. (all games must be consistent in length of play)

### 13U Pee wee AA

- Balks- 1 warning per pitcher, balks called all season
- Run Limit- 5 runs per inning (first two innings), then open innings thereafter
- Fairplay rule applies (see BC Minor rules)

### 13U Pee wee A

- Balks- warning only in April, 1 warning per pitcher in May, called in June
- Run Limit- 5 runs per inning (except open inning)
- Fairplay rule applies (see BC Minor rules)

## 15U Bantam A

- Balks- Called all season
- Run Limit- 5 runs per inning (except open inning, no run limit)

## 18U Midget AA

- Balks - Called all season
- Roster limit - 18 players maximum
- Run Limit - 5 run limit for April (except opening inning, no run limit)  
No run limit for May and playoffs
- Call ups – can call up from 15U Bantam A and 15U Bantam AA (**not** AAA)
- Overage Rule – The following rules govern overage 18U AA players (age 18 on Jan 1<sup>st</sup> of current year)
  - Each team may be topped up by a maximum for 2 overaged players per team if required to achieve 14 players per team.
  - Overaged players are not eligible to play summerball.
  - Overaged players may not pitch
  - Overaged players may not have played on an 18U Midget AAA or higher team in the previous season.
  - When entering any tournaments, teams must advise the host that they are carrying overaged players and obtain permission of host to use them in the tournament.
  - Teams must communicate to opposing team if they have overaged players on roster.

